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SKILLS

- Well versed in widely used writing theories and structures
- Experienced in providing dramaturgical support at any stage of development
- Experienced arts leader, including managing teams
- Familiar with creative, communication, and troubleshooting tools such as Miro, Jira, Trello, Microsoft Office and Teams, Slack
- Production of documentation to communicate ideas to different departments
- Strong communicator and collaborator

JOJO ZHOU

Writer | Dramaturg | Narrative Designer

I work as a storyteller across many different mediums. With formal training and seven years of experience in writing and dramaturgy, I am passionate about how the core tenets of storytelling can be transformed by the medium of delivery, especially in games. I seek to create powerful and unique experiences for artists, audiences, and players.

GAMES

MASSIVE MONSTER - WRITER/NARRATIVE DESIGNER

OCT 2021 - PRESENT

- Worked closely with directors as a writer during production and onwards for their title *Cult of the Lamb*
- Worked as a Narrative Designer on post-release content
- Working as a writer and Narrative Designer on future installments of the IP including both game and non-game related content
- Responsible for preparing all game text for localisation

DRAGONBEAR STUDIOS - WRITER

OCT 2022 - DEC 2022

- Worked closely with Creative Director to determine the creative vision for the story whilst working within constraints during production and testing for their game *Innchanted*
- Identified low-scope opportunities for story delivery and generated dialogue and content

LIVE PERFORMANCE

CULT OF THE LAMB: LIVE (2023) - WRITER

- As part of Melbourne International Games Week in collaboration with ACMI and Orchestra Victoria

THE RITUAL (2023) - CREATIVE DIRECTION/WRITER

- Commissioned by ACMI for MIGW, attendance of 6000 people at Federation Square, Melbourne

PORPOISE POOL (2023) - WRITER

- Three week season as part of Belvoir St Theatre's curated 25A program *dir. Eve Beck*

ONE FOR THE AGES (2022) - WRITER

- ATYP's Fresh Ink Program *dir. Rachel Chant*

SPEAKING & PUBLIC ENGAGEMENTS

- MM Networking Event for Women and Gender Diverse People in Games
- Cult of the Lamb: Live Q&A
- Games Writing and Narrative Design for the Australian Writer's Guild
- Future Creatives 2023
- Playwright to Playwright at Currency Press' National Playwriting Festival

SOWING SEEDS (2022) - WRITER

- Gasworks Arts Park, Melbourne *dir. Miranda Middleton*

THE GREAT AND POWERFUL OZ(ZIE) (2020) - WRITER

- Freshworks Femme at the Old 505 *dir. Miranda Middleton*

CARPARK. AFTER SCHOOL. (2019/20) - WRITER

- National Studio with ATYP / published as part of Intersection: Beat *dramaturg Jane Fitzgerald*

SCREEN & OTHER MEDIA

OPENING DOORS: DIGITAL (2022) - WRITER

- Tantrum Youth Arts *dir. Nel Griffiths*

CLOUDY TALES: AN AUDIO FICTION SERIES FOR KIDS, EPISODE 1 - PODCAST (2021) - WRITER

- JMC Academy *dir. Otto Reitano*

PLANET B - SHORT FILM (2020) - WRITER

- Shopfront Arts Co-Op *dir. Miranda Middleton*

EDUCATION

Master of Fine Arts (Writing for Performance) | 2019-20

National Institute of Dramatic Arts

Bachelor of Communication (Theatre/Media) | 2014-16

Charles Sturt University

OTHER

Future Leader Delegate (2024) | Screen Australia

Literary Intern (2023) | Griffin Theatre Company

Selection Panel Member (2023) | Fresh Ink 2023 with ATYP

Selection Panel Member (2023) | Intersection: Undercurrents with ATYP

Belvoir Teaching Artist (2022/23) | Belvoir Street Theatre

Dramaturg (2022) | The Monologue Collective

Fresh Ink (2022) | Australian Theatre for Young People

National Studio (2019) | Australian Theatre for Young People

Recipient (2018) | Young Regional Artist Scholarship

REFERENCES AVAILABLE UPON REQUEST